Theory of Computation Mapping Reducibility

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- When we defined 'reducibility', we gave an informal definition
- We will give a mathematically precise definition of what it means for one problem to be reducible to another

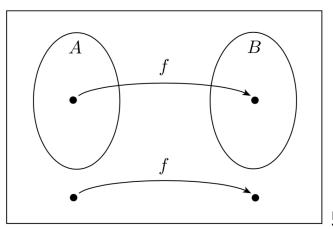
### **Computable Function**

- So far we have considered machines that take in an input string and output ACCEPT or REJECT
- We can also construct machines that take an input and produce an output
- Let f : Σ<sup>\*</sup> → Σ<sup>\*</sup> be a function that takes a string as input and produces another string as output
- We say f is a computable function if some Turing machine M computes f
  - For every input w, M halts and leaves f(w) on the tape, nothing else

- Let  $A, B \subseteq \Sigma^*$  be formal languages
- Suppose  $f : \Sigma^* \to \Sigma^*$  is a computable function, and  $w \in A \Leftrightarrow f(w) \in B$
- We say A is **mapping reducible** to B
  - We denote this  $A \leq_M B$
  - We say f is a **reduction** from A to B

## Mapping Reducibility "YES maps to YES"

"NO maps to NO"



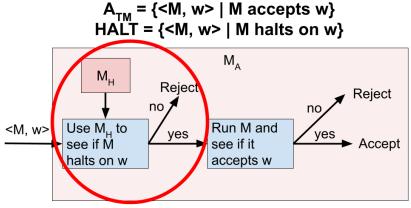
# Mapping vs. Turing Reducibility

#### **Turing Reducibility:**

- ►  $A \leq_T B$
- *M<sub>A</sub>* can call *M<sub>B</sub>* as a subroutine any number of times
- $M_A$  can call  $M_B$  at any point in its computation Mapping Reducibility
  - ►  $A \leq_M B$
  - $M_A$  can use  $M_B$  as a subroutine exactly once
  - *M<sub>A</sub>* can only call *M<sub>B</sub>* at the very last step in the computation

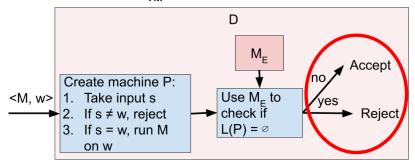
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# Non-Mapping Reductions



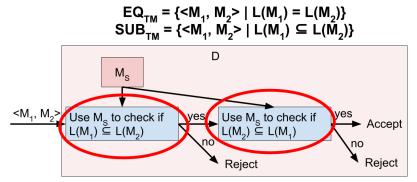
 $\rm M_{\rm H}$  subroutine is used prior to the last step

Non-Mapping Reductions



"Yes maps to No" "No maps to Yes"

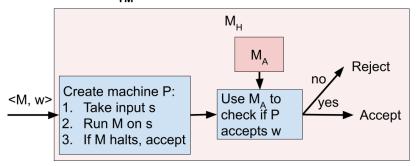
### Non-Mapping Reductions



M<sub>s</sub> subroutine is used more than once

 $HALT \leq_{M} A_{TM}$ 

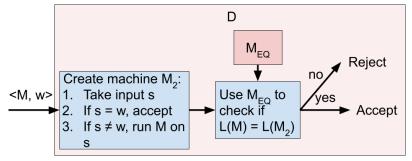
HALT = {<M, w> | M halts on w} A<sub>TM</sub> = {<M, w> | M accepts w}



**Reduction:**  $f(<M, w>) \mapsto <P, w>$ <M, w> ∈ HALT ⇔  $f(<M, w>) ∈ A_{TM}$ 

 $A_{TM} \leq_{\mathcal{M}} EQ_{TM}$ 

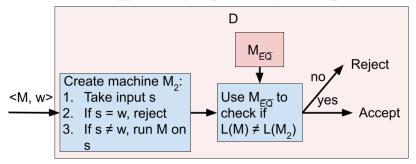
$$\begin{array}{l} \mathsf{A}_{\mathsf{TM}} = \{ <\mathsf{M}, \, \mathsf{w} > \mid \mathsf{M} \text{ accepts } \mathsf{w} \} \\ \mathsf{EQ}_{\mathsf{TM}} = \{ <\mathsf{M}_1, \, \mathsf{M}_2 > \mid \mathsf{L}(\mathsf{M}_1) = \mathsf{L}(\mathsf{M}_2) \} \end{array}$$



**Reduction:**  $f(<M, w>) \mapsto <M, M_2>$ <M, w> ∈ A<sub>TM</sub> ⇔  $f(<M, w>) ∈ EQ_{TM}$ 

 $A_{TM} \leq_{\mathcal{M}} \overline{EQ_{TM}}$ 

$$\begin{array}{l} \mathsf{A}_{\mathsf{TM}} = \{ <\mathsf{M}, \, \mathsf{w} > \mid \mathsf{M} \text{ accepts } \mathsf{w} \} \\ \overline{\mathsf{E}} \overline{\mathsf{Q}}_{\mathsf{TM}} = \{ <\mathsf{M}_1, \, \mathsf{M}_2 > \mid \mathsf{L}(\mathsf{M}_1) \neq \mathsf{L}(\mathsf{M}_2) \} \end{array}$$



**Reduction:**  $f(<M, w>) \mapsto <M, M_2>$ <M, w> ∈ A<sub>TM</sub> ⇔  $f(<M, w>) ∈ \overline{EQ}_{TM}$ 

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**Theorem:** The following four statements are true:

- 1. If  $A \leq_M B$  and B is decidable, then A is decidable
- 2. If  $A \leq_M B$  and B is recognizable, then A is recognizable
- 3. If  $A \leq_M B$  and A is undecidable, then B is undecidable
- 4. If  $A \leq_M B$  and A is unrecognizable, then B is unrecognizable

**Theorem:** If  $A \leq_M B$  and B is decidable, then A is decidable.

- There is a computable function f : Σ\* → Σ\* such that w ∈ A ⇔ f(w) ∈ B
- There is a machine M<sub>B</sub> that decides B
- Construct a machine M<sub>A</sub> to decide A
  - 1.  $M_A$  takes w as input
  - 2. Compute f(w)
  - 3. Run  $M_B$  on f(w)
    - 3.1 If  $M_B$  accepts f(w), then  $M_A$  accepts w
    - 3.2 Otherwise  $M_A$  rejects w
- $M_A$  accepts  $w \Leftrightarrow M_B$  accepts  $f(w) \Leftrightarrow f(w) \in B \Leftrightarrow w \in A$
- f is computable, and M<sub>B</sub> is a decider, so M<sub>A</sub>
   will always halt. Thus, M<sub>A</sub> decides A
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**Theorem:** If  $A \leq_M B$  and B is recognizable, then A is recognizable

- Let  $M_B$  recognize B
- Let *f* be the reduction from *A* to *B*
- $M_A$  recognizes A as follows:
  - 1.  $M_A$  takes input w
  - 2. Compute f(w)
  - 3. Run  $M_B$  on f(w)
    - 3.1 If  $M_B$  accepts f(w),  $M_A$  accepts w
    - 3.2 If  $M_B$  does not accept f(w),  $M_A$  will not accept w

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- $M_A$  accepts  $w \Leftrightarrow M_B$  accepts  $f(w) \Leftrightarrow f(w) \in B \Leftrightarrow w \in A$
- Thus M<sub>A</sub> recognizes A

**Theorem:** If  $A \leq_M B$  and A is undecidable then B is undecidable

- ► AFSOC *B* is decidable
- Then A is decidable
- But A is undecidable! This is a contradiction, and we conclude that B is not decidable.

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**Theorem:** If  $A \leq_M B$  and A is unrecognizable then B is unrecognizable

- ► AFSOC *B* is recognizable
- ► Then A is recognizable
- But A is unrecognizable! This is a contradiction, and we conclude that B is not recognizable.

#### **Theorem:** If $A \leq_M B$ then $\overline{A} \leq_M \overline{B}$

There is a computable function f such that w ∈ A ⇔ f(w) ∈ B
w ∉ A ⇔ f(w) ∉ B
w ∈ Ā ⇔ f(w) ∈ B



# Theorem: $\mathrm{EQ}_{\mathrm{TM}}$ is neither recognizable nor co-recognizable



#### $EQ_{TM}$ is not recognizable

- ▶  $A_{TM} \leq_M \overline{EQ_{TM}}$ , therefore  $\overline{A_{TM}} \leq_M EQ_{TM}$
- $\blacktriangleright$   $\overline{A_{TM}}$  is not recognizable
- Therefore  $EQ_{TM}$  is not recognizable



# $\overline{\mathrm{EQ}_{\mathrm{TM}}}$ is not recognizable

▶  $A_{TM} \leq_M EQ_{TM}$ , therefore  $\overline{A_{TM}} \leq_M \overline{EQ_{TM}}$ 

- $\blacktriangleright$   $\overline{A_{TM}}$  is not recognizable
- Therefore  $\overline{\mathrm{EQ}_{\mathrm{TM}}}$  is not recognizable